Humanities Pathway
Film and Digital Arts AA

The Associate of Arts in Film & Digital Arts degree program offers general education and specialized art and technology courses to students working primarily in various electronic art media. The program's main objective is to expand the creative, conceptual, and technical aspects of a student's visual thinking through multiple processes of creativity, refining a student's ability to observe, create, and analyze through design and project-based work and enhance creative problem-solving.

Fall

Course	Credits
FDMA 1520: Introduction to Digital Media	3
ARTS 1220: Art Practices I	3
ENGL 1110: Composition I	3
Gen Ed Humanities: Choose one course	3
MATH 1215: Intermediate Algebra	3

Spring

Course	Credits
ENGL 1120: Composition II	3
Gen Ed Mathematics and Statistics: Choose a course	3
Gen Ed Physical and Natural Sciences: Choose a course plus Lab	4
Choose one from the following: • ARTS 1410: Introduction to Photography • ARTS 2410: Black and White Photography	3

Summer

Course	Credits
Gen Ed Arts and Design: Choose one course	3
Gen Ed Social and Behavioral Sciences: PSYC 1110: Introduction to Psychology OR SOCI 1110: Introduction to Sociology	3

Fall

Course	Credits
ALBS 2110: The Business of Being an Artist	3
ARTS 1510: Introduction to Electronic Art	3
Choose one from the following: • COMM 1130 Public Speaking • ENGL 2210: Technical Writing	3
Choose one from the following: • ARTH 2245: History of Photography • FDMA 2110: Introduction to Film Studies	3

Spring

Course	Credits
ARTS 2523: Video Art	3
FDMA 2280: Creating a Portfolio	3
ARTS 2522: Digital Imaging Techniques	3
Program Elective: Choose one of the following: ARTS 1610, ARTS 1840, ARTS 1310, ARTS 1630, ARTS 2996, ARTS 1710	3

Summer

Course	Credits
Gen Ed Second Language: Course	3
Gen Ed Student Choice: Choose one Gen Ed course	3

Total Program Credit Hours, including 3 prerequisite credit hours = 64

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Meet with your Academic Success Coach

Apply for FAFSA by October 1st

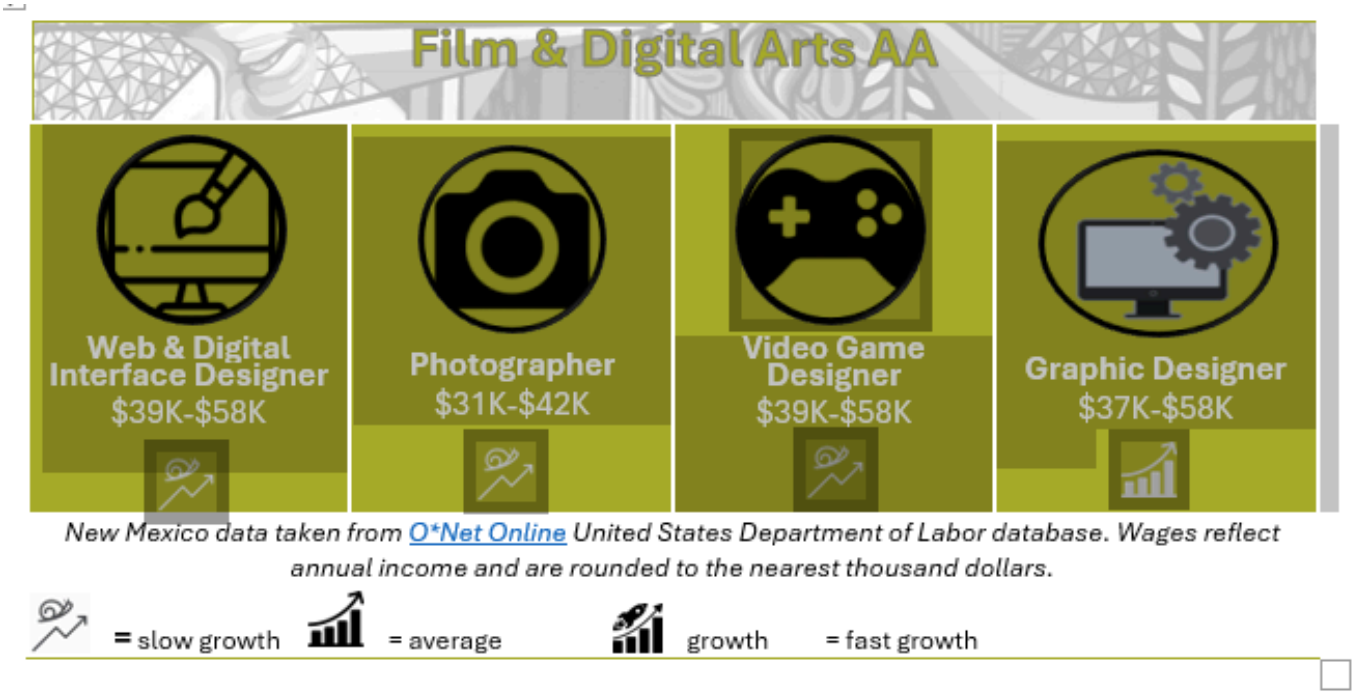
Meet with Financial Aid Apply for scholarships

Meet with your Faculty Mentor

Apply for graduation and/ or transfer

Career and Educational Advancement Opportunities

The program provides students with a well-rounded, design applications knowledge base. Students also develop creative problem-solving skills that employers desire in various careers in digital media including digital photography, graphic and web design, animation, video and film, and game art. Many courses are preparatory classes for certifications in industry recognized software programs. The successful student works on building an online portfolio and having their work displayed or used. Film competitions and showcases are a great venue for showing student work. The Film & Digital Arts degree, while also occupational in nature, is transferrable to the UNM Albuquerque Campus and can be applied towards a Bachelor of Fine Art in Film & Digital Arts, a Bachelor of Arts in Film & Digital Arts, a Bachelor of Fine Arts in Art Studio, a Bachelor of Arts in Art Studio, a Bachelor of Arts in Interdisciplinary Arts, and a Bachelor of Arts in Liberal Arts, as well as a variety of minors.



*New Mexico data taken from O*Net Online United States Department of Labor database. Wages reflect annual income and are rounded to the nearest thousand dollars.*

For questions or to schedule a time to meet with an Advisor/Academic Success Coach about this program contact: Advisement at 505.925-8907. Map Current as of the 2026-2027 Academic Year.